

Building Intelligent Applications with Generative AI

Explore the potential of AI for next gen applications

Yattish Ramhorry



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Kup ksi k

Dedicated to

My beloved parents:

Mrs. Deomathee Ramhorry

Late. Parmanand Ramhorry

and

My sisters,

Nireshaa Lala and Nirvana Ramhorry

About the Author

Yattish Ramhorry is the visionary CTO and founder of 4IR Technologies, a leading technology firm in Johannesburg, South Africa. With over 20 years of software development experience, he has spearheaded projects ranging from simple web apps to complex distributed systems.

A passionate mentor, Yattish supports aspiring software developers across Africa through the Google Developers Exchange program. He also organized the Johannesburg School of AI Meetups at Microsoft South Africa from 2018 to 2020.

As an advocate for Ethical AI, Yattish writes extensively on Software Development, Generative AI, and Responsible AI, with articles featured in prominent publications like Data Driven Investor and Analytics Vidhya. Yattish also serves as an AI Ethics Consultant at Ethical Intelligence, where he works on fostering ethical AI practices within organizations.

Building Intelligent Applications with Generative AI is not Yattish's first book. He has previously written and published *Building NFTs with Ethereum* in February 2023.

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Acknowledgement

I am deeply grateful to the individuals who have supported and guided me throughout the creation of this book, making it a labor of love.

I wish to express my gratitude to my mother Deomathee Ramhorry, and my sisters, Nireshaa Lala and Nirvana Ramhorry for their continued support and encouragement throughout the duration of this book, without which I could not have finished writing another book. I also want to honor the memory of my late father, Parmanand Ramhorry. His wisdom, strength, and love continue to inspire me every day. This book is a testament to the values and determination he instilled in me.

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To all those who dream and believe, I encourage you to never give up on your hopes and aspirations, as they can indeed come true.

“No matter what people tell you, words and ideas can change the world”

— Robin Williams

I am thankful and grateful for this opportunity.

Preface

My journey into generative AI began in August 2020, when I was introduced to GPT-3. I was among a small group of 100 beta testers of this unique and innovative technology. At that time, I was unfamiliar with generative AI and the broader field of artificial intelligence, having only worked on a few small AI projects.

As I delved deeper into generative AI, I assembled a team to develop an application using GPT-3 to generate smart contracts for the Ethereum Blockchain. Although the idea was revolutionary at the time, the project did not progress as hoped. However, the experience was invaluable, leading me to explore various new avenues, including the creation of this book. This journey has opened up a world of opportunities and possibilities for further exploration and discovery.

Since then, there has been a significant progress in generative AI. AI and generative AI has the potential to disrupt every area of our lives, and if left unchecked, can cause harm in ways that we have not yet imagined. The time is apt for us to further our understanding of generative AI, and implement guardrails and safety mechanisms for the responsible use of generative AI.

Building Intelligent Applications with Generative AI aims to equip readers with the knowledge and essential tools to build intelligent applications using generative AI.

As much as this book is dedicated to understanding and building applications with generative AI, a portion of the book is also dedicated to the ethical and responsible use of generative AI.

It is important to raise awareness about the responsible use of AI among developers as early as possible. This book aims to instill this awareness by sharing valuable insights and strategies for building LLM powered applications responsibly.

The book is divided into practical exercises for developers to get familiar with the APIs and developer toolkits required to build LLM powered applications. The theoretical chapters are intended to provide developers with a glimpse into real-world applications of generative AI. We also explore open-source language models like LLama 2 and learn how they are a powerful way of building and deploying LLM applications cost effectively.

I hope this book provides you with a firm foundation for building creative and state-of-the-art generative AI applications!

Chapter 1: Exploring the World of Generative AI

In this introductory chapter, readers will be introduced to the exciting world of generative AI and its potential for building intelligent applications. Further, it provides a high level overview of what generative AI is and how it differs from traditional programming approaches.

This chapter also provides an introduction into **Large Language Models (LLMs)** and how they relate to Generative AI. The readers will also gain an understanding of how generative AI models like GPT-4 can generate realistic and contextually relevant content, opening up possibilities for automation and creativity.

Chapter 2: Use Cases for Generative AI Applications

In this chapter, readers explore a fascinating array of real-world use cases that showcase the transformative potential of generative AI applications. By examining diverse industries and domains, this chapter provides a comprehensive view of how generative AI is applied to solve complex problems and drive innovation.

This chapter also introduces some of the most popular generative AI tools like Copy.AI, DALL-E, Midjourney, Leonardo.AI, ElevenLabs, and Speechify used for text, image, video, and audio generation.

Chapter 3: Mastering the Art of Prompt Engineering

In this chapter, the readers delve into the art and science of prompt engineering, a crucial skill for effectively leveraging generative AI models. Crafting the right prompts are essential for obtaining desired outputs from these models.

This chapter equips the readers with the knowledge and skills necessary to design prompts that yield accurate, coherent and contextually relevant resources. The readers will also learn about the significance of prompt design in shaping generative AI outputs.

Chapter 4: Integrating Generative AI Models into Applications

This chapter serves as a foundational guide for developers who are new to generative AI and are interested in integrating it into their applications. The readers will gain a solid understanding of the fundamental concepts and techniques required to successfully build applications using generative AI models.

This chapter begins with an introduction to the key components in building applications with generative AI, including data preparation, model selection and integration strategies.

Chapter 5: Emerging Trends and the Future of Generative AI

In this chapter, developers who are new to generative AI will explore the exciting realm of emerging trends and the future possibilities of this rapidly evolving field. The readers will gain valuable insights into the latest advancements, research breakthroughs, and potential applications that lie ahead.

This chapter covers the current state of generative AI and its impact on various industries. It discusses recent trends and developments, including advancements in generative AI models, novel technologies for data generation, and the integration of generative AI with other technologies such as computer vision and others. The readers will also explore the cutting edge research areas in generative AI, including topics like few-shot learning, unsupervised learning, and multi-modal generation.

Chapter 6: Building Intelligent Applications with the ChatGPT API

The ChatGPT API offers developers the ability to integrate the power of conversational AI into their applications, enabling dynamic and interactive user experiences. We explore how to leverage the capabilities of ChatGPT to create Chatbots, virtual assistants, and other AI-driven applications.

Through hands-on examples, the readers will learn how to harness the power of ChatGPT API and unlock its full potential for building intelligent applications. Additionally, we will walk them through creating an end-to-end chat assistant system which provides young learners with information about dinosaurs. This chapter will also teach the readers how to submit various questions about dinosaurs, and how the chat assistant will respond with relevant answers.

Chapter 7: Retrieval Augmented Generation with Gemini Pro

In this practical, hands-on chapter, developers will get a glimpse into retrieval augmented generation using LangChain and Google's Gemini Pro large language model. For this project, developers will use a T4 GPU available on Google Colabs free tier.

Chapter 8: Generative AI Applications with Gradio

Gradio is an open-source Python library that facilitates the creation of interactive interfaces and web applications for machine learning and data science. It serves as a potent tool for building interactive demos and web applications seamlessly across various platforms. In this chapter, we build three demo applications, showcasing Gradio's potential to quickly create user interfaces with minimal coding.

We will also build a **Natural Language Processing (NLP)** application with text summarization, and an image captioning application to allow users to upload images, and generate unique captions. These NLP applications are built upon open-source language models like DistilBart and the Salesforce Blip image captioning model. Finally, we will build a chat interface using the ``gr.ChatInterface`` Gradio object and the OpenAI ChatGPT API.

Chapter 9: Visualize your Data with LangChain and Streamlit

In this practical hands-on chapter, the readers will learn how to use powerful tools like LangChain, Python and Streamlit to analyze CSV files. This chapter provides step-by-step guidance to create a functional and interactive assistant that can understand user queries and retrieve information from CSV datasets. By the end of this chapter, the readers will gain valuable experience in integrating generative AI into their applications and harnessing its capabilities for document-based interactions.

Chapter 10: Building LLM Applications with Llama 2

By the end of this chapter, the readers will learn how to use Llama 2, a powerful open-source language model from Meta (Facebook) AI. Through practical exercises, the readers will gain skills in setting up, and deploying Llama 2 for tasks including automated blog post generation and a pair programming assistant.

The readers will also discover the benefits of open-source development and learn how to evaluate the performance of LLM based applications using LangSmith. Additionally, we will use a local instance of Llama 2, downloaded from Hugging Face, and a serverless instance of Code Llama from Together.AI to build projects.

Chapter 11: Building an AI Document Chatbot with Flowise AI

For many developers, the fundamental question arises: how can they leverage their existing data effectively in generative AI applications? In this chapter, we delve into the utilization of Flowise AI, a user-friendly platform designed for building Chatbots that extract information from PDF documents and provide answers to questions.

What sets this approach apart is its “no-code” nature, eliminating the need for coding throughout the chapter. This feature makes Flowise AI an excellent choice for developers seeking to rapidly prototype and experiment with ideas and theories, enabling them to validate concepts swiftly and efficiently.

Chapter 12: Best Practices for Building Applications with Generative AI

In this chapter, the readers will learn the best practices and strategies for effectively building applications with GPT-4 and other generative AI models. They will learn essential strategies and techniques to optimize performance, reliability, and scalability of their applications while ensuring a seamless integration of generative AI.

Chapter 13: Ethical Considerations of Generative AI

In this final chapter of the book, we dive into the critical topic of ethical considerations surrounding generative AI. As generative AI becomes more prevalent in various applications, it is essential for developers to understand and address the ethical challenges and implications associated with these technologies. This chapter explores the potential risks, biases, privacy concerns, and societal impacts of generative AI, providing guidelines and frameworks for responsible development and deployment.

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CHAPTER 1

Exploring the World of Generative AI

Introduction

A fundamental shift is taking place in the world right now, and **large language models (LLMs)** are driving that shift. This disruptive new technology has changed how we think, play, work, and transact. Since the launch of ChatGPT to the public by OpenAI in November 2022, the world has witnessed firsthand, the immense potential of **artificial intelligence (AI)**. AI, once accessible to only a select few, is now widely accessible by people of all ages, thanks to large language models like ChatGPT, Gemini, and Claude. With LLMs, your ability to create is magnified a thousand times.

Now, anyone can become an artist, musician, writer, poet, web developer, software engineer, and UI/UX designer. Applications like Midjourney, and DALL-E, allows anyone to create art that rivals the best artists in the art world, while applications like Udio, and Suno, allows anyone to perfectly create music that is unrecognizable as AI generated.

Another notable benefit of LLMs is its ability to comprehend and translate multiple languages, effectively breaking down language barriers. This means that content creators are no longer required to speak the language of the market they serve. For instance, with the help of LLMs, it is now possible to create content in French, German, and Spanish, thereby, reaching a broader audience than was previously possible.

However, this is not the only thing that LLMs can do. One of AI's key strengths is its ability to recognize patterns in data and make predictions based on those patterns. With LLMs, it

is now possible for anyone to forecast stock market trends, predict currency fluctuations, and discover new methods for analyzing enterprise data. Applications leveraging this capability can reveal trends and insights that human analysts might overlook.

Experts predict that from 2022 to 2026, the world will experience a transformation comparable to the changes that occurred from the 1900s to the 2000s. This means, nearly a century's worth of progress condensed into just four years. Some estimates even suggest that around 40% of jobs may be replaced by AI within the next three to five years. However, this shift is not something to be feared, as it also holds the potential to generate new opportunities and business models. Embracing this fundamental shift is crucial, as it presents more opportunities rather than threats.

This chapter introduces you to the exciting world of generative AI and its potential for building intelligent applications. It provides a high-level overview of what generative AI is and how it differs from traditional programming approaches. We also provide an introduction to LLMs and how they relate to Generative AI.

Structure

In this chapter, we will discuss the following topics:

- An introduction to generative AI
- Evolution of AI
- Generative AI and Deep Learning
- Generative AI algorithms and techniques
- Generative AI tools and resources
- Understanding generative AI models
- Traditional programming versus Generative AI
- Benefits of incorporating generative AI into applications

Objectives

By the end of this chapter, you will gain an understanding of how generative AI models like GPT-3 and GPT-4 can generate realistic and contextually relevant content, opening possibilities for automation and creativity.

An introduction to generative AI

Over the past few months, LLMs such as ChatGPT and Midjourney have taken the world by storm. Whether it is writing poetry, generating a creative image, or helping you plan a dinner for six, we are seeing a change in the performance of AI and its potential to drive enterprise value.

LLMs form a part of a different class of models known as **foundation models**. The term foundation models was first coined by a research team at *Stanford University* when they saw that the field of AI was converging into a new paradigm. In the past, AI applications were built by training a library of different AI models, where each AI model was trained on data to perform a *specific* task.

Stanford researchers predicted that we will witness a paradigm shift where we will have a foundational capability, or foundation model, that will drive all the same use cases and applications. So, the same applications that we were building in the past, with conventional AI, using the same model, could drive a number of additional applications.

The point is that the foundation model could be transferred to perform a number of different tasks. What makes foundation models powerful with its ability to perform multiple different tasks and functions, is that foundation models have been trained on large volumes of data, in an unsupervised manner, on unstructured data.

What this means, in the language domain, is that we feed terabytes of textual data to train the model. If we were to provide the model with a sentence like, *no use crying over the model* might respond with *spilled milk*.

It is the generative capability of the model, predicting and generating the next words in a sentence based on previous words it has previously seen, is what makes foundation models part of the field of AI referred to as *generative AI* since we are generating something new. In our sentence example, the next sequence of words in a sentence.

Foundation models have the potential to disrupt many industries, including health care, finance, retail, and customer service, among others. They can be used to detect fraud and provide personalized customer service.

The evolution of AI

In this section, we will explain artificial intelligence to those new to generative AI and machine learning. Since we are exploring generative AI, let us begin with some context. The two most commonly asked questions are: What is artificial intelligence, and *what is the difference between artificial intelligence and machine learning?*

Figure 1.1 graphically illustrates the relationship between AI and **machine learning (ML)**:

What is Machine Learning?

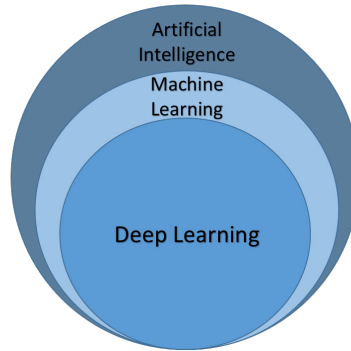


Figure 1.1: Illustrating the relationship between AI and ML

AI is a subfield or branch of computer science that deals with systems that can reason, learn, and act autonomously. By *autonomously*, we mean software/agents that can act independently, without any human or other intervention.

In simpler terms, AI is the theory and development of computer systems and algorithms that can perform tasks that normally require human intelligence. So, we are essentially building machines that can act and think like humans.

One area of AI is machine learning, which involves training a model or models using input data. This subfield of AI enables the model to make accurate predictions from novel data that it has never encountered before, using the same process used to train the initial model.

Machine learning allows computers to learn without explicit programming instructions. Two of the most popular types of machine learning models are supervised and unsupervised.

Supervised learning

Supervised learning uses labeled data, which is labeled with a *tag*, like a name, type, or number. A simple example to illustrate supervised learning is teaching a computer how to recognize cats and dogs in pictures. You would show it many pictures of cats and dogs that are each labeled as either cat or dog. The computer would then learn the features that distinguish cats from dogs and use that knowledge to classify new images as cats or dogs.

Supervised learning is frequently utilized in finance and banking to detect credit card fraud. It is also utilized in text classification problems, where the objective is to forecast the class label of a specific text. Predicting the sentiment of a tweet or a product review is often another use case of text classification.

Some examples of supervised learning applications are spam detection, image and object recognition, and price prediction.

In addition, supervised learning can be used for anomaly detection. For instance, email spam detection is one of the widest anomaly detection algorithms today.

Supervised learning involves inputting testing data values (\mathbf{x}) into the model and generating a prediction. This prediction is then compared to the data used to train the model.

Unsupervised learning

Unsupervised learning uses data that does not have a tag, that is, un-labeled data. Unsupervised learning involves looking at the raw data, and seeing if it falls into groups. Some examples of unsupervised learning applications are categorizing news articles, recognizing objects in images, predicting diseases using medical imaging, and segmenting customers or DNA patterns.

Google News categorizes articles on the same story from different online news outlets using unsupervised learning. This method involves discovering patterns in the raw data to see if they can be grouped together naturally.

The main difference between supervised and unsupervised models is that with supervised learning or supervised models, we use *labels*. Unsupervised learning, on the other hand, learns patterns from the data it is provided.

Understanding these basic concepts forms the basis of your understanding of generative AI. Let us dig a little deeper to show this graphically. *Figure 1.2* illustrates the differences between supervised and unsupervised learning:

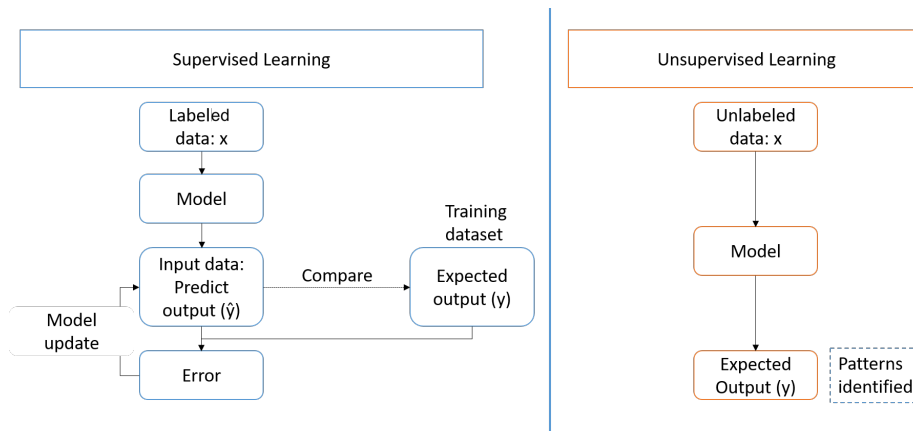


Figure 1.2: Supervised learning versus unsupervised learning

When there is a significant difference between the predicted test data and actual training data, it is considered an error. To minimize this error, the model works towards reducing the gap between the predicted and actual values. This process is a common optimization problem.