

# Cracking the Cybersecurity Interview

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*Essential strategies and learn concepts*

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Karl Gilbert

Sayanta Sen



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**Dedicated to**

*My family*

*For their unending support, every day*

*- Karl Gilbert*

*My younger self*

*- Sayanta Sen*

## About the Authors

- **Karl Gilbert** is a seasoned cybersecurity professional with over a decade of experience in securing systems and applications from both offensive and defensive perspectives. Currently employed by a leading technology and hardware company, he plays a vital role in safeguarding their online and physical retail space against cyber attacks. With a keen interest in security research, he has uncovered multiple zero-day vulnerabilities in widely used libraries and software, earning him several Common Vulnerabilities and Exposures (CVEs). His prior roles have also seen him deeply involved in red teaming and hardware security. Beyond this, he is also extremely passionate about mentoring and sharing his knowledge with the next generation of cybersecurity professionals.
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## About the Reviewers

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- Karl Gilbert

I want to express my deepest gratitude to my friends and family for your unwavering support, love, and encouragement. To my parents, thank you for instilling in me the values of perseverance and hard work. Your love and wisdom have shaped me into who I am today. Special thanks to Kirit Sankar Gupta, whose mentorship has profoundly impacted my professional growth. Your support and insights have enriched this book in ways words cannot fully capture.

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- *Sayanta Sen*

## Preface

Welcome to the thrilling world of cybersecurity! If you are reading this book, chances are that you are either already passionate about this fascinating field or eager to explore its incredible opportunities.

As someone who has been involved in the cybersecurity industry for over a decade, we can confidently say that there has never been a better time to pursue a career in this dynamic and rapidly evolving field. With the number of unfilled cybersecurity jobs skyrocketing by 350% in just eight years and the industry set to cross the \$400 billion mark by 2027, the demand for skilled professionals is at an all-time high.

But here is the thing: landing your dream job in cybersecurity is not just about having the right technical skills. It is also about being able to effectively communicate your knowledge and experience during the interview process. Throughout this book, we will take you on a comprehensive journey through the essential skills and knowledge you need to succeed in any cybersecurity interview. From the fundamentals of operating systems, networking, and coding to more specialized areas like threat modeling, application security, and incident response, we have got you covered.

To give you a taste of what is in store, here are some of the key chapters:

**Chapter 1: UNIX, Linux, and Windows** - In this chapter, we will explore the three most common operating systems that form the backbone of every digital ecosystem. You will gain a deep understanding of how these systems work, their various components, and how to secure them from a cybersecurity perspective.

**Chapter 2: Networking, Routing, and Protocols** - In this chapter, get ready to discuss the intricate world of computer networks and the protocols that keep them running. We will cover everything from the OSI model to IP addresses and network classes, empowering you with the knowledge to secure and defend these critical systems.

**Chapter 3: Security of DBMS and SQL** - In this chapter, we will learn how databases are the lifeblood of modern applications and explore the world of SQL and relational databases. You will learn about database security features, NoSQL databases, and how to protect against the dreaded SQL injection attack.

**Chapter 4: Threat Modeling, Pentesting and Secure Coding** - In this chapter, you will join us as we explore the art and science of threat modeling, penetration testing, and secure coding. You will learn how to identify potential risks, test your systems for vulnerabilities, and implement best practices to ensure your code is rock-solid.

**Chapter 5: Application Security** - In this chapter, we will learn that web applications are a prime target for cyber attackers, and we will arm you with the knowledge and skills to protect them. From the OWASP Top 10 to WAFs and application security layers, you will gain knowledge on how to build secure and resilient web apps.

**Chapter 6: Network Security** - In this chapter, we will explore network security in depth, exploring topics like network pentesting, scanning and enumeration, and post-exploitation techniques. You will also learn about firewalls, VLANs, and other defensive measures to keep your networks safe.

**Chapter 7: Cloud Security** - In this chapter, we will explain how the cloud has revolutionized the way we store and process data, but it also presents new security challenges. We will also explore the drivers behind cloud adoption, the various cloud services available, and how to conduct security assessments and implement defenses in the cloud.

**Chapter 8: Red and Blue Teaming Activities** - In this chapter, get ready to join the front lines of the cybersecurity battle as we explore the world of red and blue teaming. You will learn about adversarial simulations, the differences between red teaming and penetration testing, and how to prepare for a career in this exciting field.

**Chapter 9: Security in SDLC** - In this chapter, we will understand why integrating security into the software development lifecycle is crucial for building secure applications. We will also explore how to use Git to improve security, the benefits of shifting left, and how to implement secure SDLC techniques.

**Chapter 10: Security in CI/CD** - In this chapter, we will discuss how to secure your CI/CD pipelines, covering topics like security testing automation, supply chain attacks, and secrets management as Continuous Integration and Continuous Deployment (CI/CD) pipelines are essential for modern software development, but they also introduce new security risks.

**Chapter 11: Firewalls, Endpoint Protections, Anti-Malware, and UTM**s - In this chapter, we will take a comprehensive look at the various tools and technologies used to protect networks and endpoints. From firewalls and EDR to anti-malware and UTM, you will learn how to use these tools effectively and bypass them when necessary.

**Chapter 12: Security Information and Event Management** - In this chapter, we will explore the purposes and utility of SIEMs, learn about the popular ELK Stack, and compare SIEMs with other enterprise security tools. SIEM systems are critical for monitoring and analyzing security events across an organization.

**Chapter 13: Spreading Awareness** - In this chapter, we will discuss how cybersecurity is not just the responsibility of the IT department; it is everyone's job. We will also get to learn strategies for spreading security awareness throughout your organization, including gamified learning, triage sessions, and more.

**Chapter 14: Law and Compliance in Cyberspace** - In this chapter, we will explore various legal frameworks and compliance standards, including HIPAA, PCI-DSS, and more. You will get to navigate the complex world of cybersecurity law, and compliance can be daunting, but it is essential for any aspiring infosec professional.

**Chapter 15: Python, Bash, and PowerShell Proficiency** - In this chapter, we will discover three of the most important languages for infosec: Python, Bash, and PowerShell. Scripting and automation are essential skills for any cybersecurity professional. You will learn how to use these tools for a variety of security tasks and see real-world examples of their power in action.

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# CHAPTER 1

# UNIX, Linux, and Windows

## Introduction

In this chapter, we will look at the three most common operating systems, the components that form the cornerstone of every cloud, network, system, and application—essentially everything in the digital world.

These operating systems have a number of moving parts. These primarily require a deep understanding of how the operating system works, so you have a better understanding of how to secure all of the components. As you progress through this chapter, you will gain an understanding of various operating system services, shells, and how commands get executed. In addition, you will also be able to look at all of the above from a security context.

## Structure

The chapter discusses the following topics:

- Unix/Linux
- Windows

# Objectives

The objective of this chapter is to help the reader gain a better understanding of how operating systems work, how the OS and its running services can be attacked, and how to better protect against such *attacks*.

## Unix/Linux

Here, we will discuss concepts of UNIX-based or Linux operating systems in the following sections:

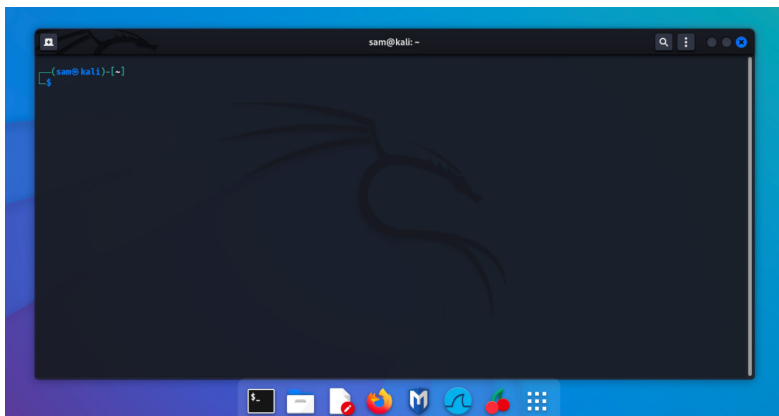
## Terminal

A command line interface, the Linux terminal, is used to manage devices running Linux or UNIX operating systems. It is one of the many tools accessible to Linux/UNIX users for carrying out a given set of operations and is often regarded as the most effective approach.

The terminal has the following two major tasks:

- Take input from the user and send it to the system.
- Get output from the system and display it back to the user.

It has become so popular that Microsoft released their version of the terminal: **PowerShell**, MS's very own open-source command line. Apple switched its OS to Unix as its base and implemented the **Bash** and **Z shells** for Mac users. Here is what a shell looks like, as illustrated in *Figure 1.1*:



*Figure 1.1: A shell running on Kali Linux*

# Shell

A **shell** is an application that forms a bridge between the user and the system kernel. A user supplies commands to the kernel and gets the command's output in return. We can run applications and utilities on the kernel using a shell. So, a shell is a program that accepts a command from the user, checks whether the syntax is correct, and runs the program on the system. The ability to communicate with the kernel makes shells a crucial tool. Users would not be able to use the operating system's utilities without the ability to communicate with the kernel.

## Types of shells

On a Linux system, there are several different shells to choose from. One or more of these shells, or a combination, are used.

Each of these shells has characteristics that set them apart from other shells for a particular application. Let us look at the various Linux shell types and their attributes and features.

## The Bourne shell

The Bourne shell is recognized as the first UNIX shell created. The symbol for it is **sh**. It became popular mainly because of its small size and quick functioning. The Bourne shell's default path is **/bin/sh** and **/sbin/sh**. The root user is given the **#** prompt by default and **\$** by default for non-root users.

The Bourne shell does have several significant flaws, however:

- Unlike most modern Linux shells, the Bourne shell cannot remember previously executed commands.
- It cannot perform logical and mathematical operations internally.
- Also, it lacks the functionality to provide a user-friendly interactive experience.

Figure 1.2 shows how **/bin/sh** looks like on Kali Linux:



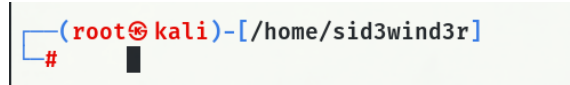
Figure 1.2: What **/bin/sh** looks like

## GNU Bourne-Again shell

The **GNU Bourne-Again shell (bash)**, more often referred to as the **Bash shell**, was created to be interoperable with the Bourne shell. In contrast to the Bourne shell, it enables us to

view command history and alter it using arrow keys. It has helpful utilities from other Linux shells, including the **Korn** and **C shells**.

The GNU Bourne-Again shell's full path is at **/bin/bash**. The default prompts for the bash shell are **{bash-version\_number}#** and **{bash-version\_number}\$** for root and non-root users, respectively. This is bash running on Kali Linux as shown in *Figure 1.3*:



```
(root@kali)-[/home/sid3wind3r]#
```

*Figure 1.3: Bash shell running on Kali Linux*

## The C shell

The **C shell(csh)** was created to include helpful programming capabilities, such as built-in math operations and syntax comparable to the C programming language.

In addition, it had command history, which was lacking in earlier Linux shells, like the Bourne shell. One of the key components of a C shell is **aliases**, where we can alias one command to a different keyword to make it easier to remember.

The C shell's full path is **/bin/csh**. The root user has **{hostname}#** prompt is used by default and **{hostname}%** for non-root users. Following is a screenshot of cshell:



```
(sid3wind3r@kali)-[~]  
$ /bin/csh  
kali%
```

*Figure 1.4: Example of csh on Kali Linux*

## The Korn shell

The Bourne shell happens to be a subset of an overarching utility called the **Korn shell (ksh)**. It offers users extra functions in addition to supplying everything the Bourne shell would provide. It offers interactive capabilities comparable to the C shell while allowing built-in support for arithmetic operations.

The Korn shell has the following major features:

- It executes programs written for the Bourne shell and provides C-like text, array, and function manipulation.
- Compatible with scripts created for the C shell.
- It is quicker than most Linux shells, including the C shell.

The Korn shell's full path name is **/bin/ksh**. It uses the prompt **#** for the root user and **\$** by default for non-root users.

## The Z shell

The **Z shell**, sometimes known as **zsh**, is a bash shell extension with several customization-enhancing features. The **zsh** shell is a contemporary shell with all the capabilities we need and much more.

The z shell has several remarkable attributes, such as:

- Create filenames depending on specified criteria.
- Support for plugins and themes.
- A range of built-in features.

The Z shell's full path name is **/bin/zsh** and the standard prompt is **%** for non-root users and **#** for root users. However, Zsh allows users to customize their prompts extensively. The prompt in Zsh is controlled by the **PS1** (primary prompt) variable. Users can customize the appearance of the prompt by setting the **PS1** variable in their **~/.zshrc** configuration file.

## Kernel

The kernel is the core of an OS and is responsible for managing the system's hardware and software. Its primary focus is on managing memory and processing time. It is a crucial component of any OS. The kernel is an intermediary between application-level processing and low-level hardware operations using inter-process communication and system calls.

If the device is already functioning, the kernel is the first piece of software to be put into memory during the boot process. Disc management, task management, and memory management are just a few things it is responsible for. It chooses which tasks should run in the CPU's dedicated execution space and which may stay in the main memory. It mediates communication between software and hardware.

The kernel's principal function is to manage data transfers between software (like user-level applications) and hardware (such as the CPU and disc memory).

## Kernel modules

Modules that can be loaded and unloaded into the kernel are called **kernel modules**. They allow the kernel's capabilities to be expanded without requiring a system restart. It is possible to set a module to be either permanently installed or removable. A module must be marked as a loadable module in the kernel settings to be dynamically loaded or unloaded.